AMENDMENTS TO THE ABSTRACT:

Please amend the Abstract as follows:

A game apparatus that includes a CPU and in which . In this game apparatus, a plurality of players participate and play a game on a display screen displayed on a common display device means. A display area is divided by the number of participating players, and the divided areas are allotted to each player. In addition, an evaluating value is set according to a superiority or inferiority situation of a play content of each player, a size of the divided areas are changed based on the evaluating value, and the display screen in correspondence with a change of the divided areas is generated and displayed. Furthermore, when there is a [[the]] player who reaches [[is]] game-over, the display area is re-divided by the number of remaining players that subtract the number of the players.